

Review

- Barvinok's Method

$$p(z) = C_0 + C_1 z + \dots + C_n z^n$$

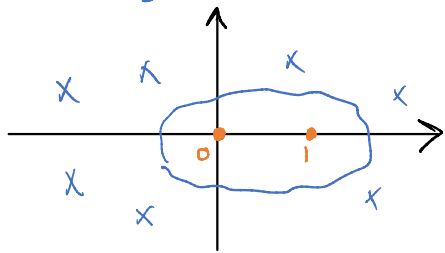
* Low coeffs / derivatives at 0 known

* Value at 1 wanted (approximately)

Thm: If simply connected region $U \ni 0, 1$
say fixed or changing controllably with n

exists where $p(z) \neq 0$ on $z \in U$,

$O\left(\log\left(\frac{n}{\epsilon}\right)\right)$ coeffs enough for $(1 \pm \epsilon)$ -approx.
depends on region



- For $U = \text{Disk centered at } 0$ do

Truncated Taylor Series for $\log p(z)$

- For other U , find polynomial map ϕ

$\phi(0) = 0$ $\phi(1) = 1$ $\phi(\text{disk of radius } 1 + \delta) \subseteq U$
and do the same to $p \circ \phi$.

ϕ exists because:

- Riemann mapping gives non-poly ϕ
from disk to slightly shrunk U .

- Replace by Taylor series to make poly.

- Combine with linear map to get $\phi(0) = 0$ & $\phi(1) = 1$.
 \leftarrow matchings

- Matching polynomial $p_G(z) = \sum_{k=0}^K m_k z^k$

Thm: Roots of p_G are real and $\leq -\Omega\left(\frac{1}{\Delta}\right)$
 \leftarrow max deg

Today:

- Trick to get FPTAS
- Real-rootedness & log-concavity
- Intro to HDX view

For any fixed $z \in \mathbb{R}_{\geq 0}$, $p(z)$ on Δ -bounded-degree graphs has \mathcal{Q} FPTAS.

How do we remove the \mathcal{Q} ?

- Smarter way to compute

$$m_k = \#k\text{-matchings.}$$

* Brute-force: $n^{O(k)}$

* [Patel-Regts]: $\text{poly}(n) \cdot A^{O(k)}$

- We only go up to $k \approx \lg n$ 😊

- Works with

$\text{ind}(H, G)$: #induced copies of H in G .
fixed graph \uparrow

- Example: $\text{ind}(\text{edge}, G) = 2 \cdot \# \text{edges in } G$.

We will work with functions

$$f: \text{Graphs} \rightarrow \mathbb{C}$$

that can be written as finite

linear combination:

$$f(G) = c_1 \text{ind}(H_1, G) + \dots + c_k \text{ind}(H_k, G)$$

Example:

- $f(G) = \# \text{vertices} = \text{ind}(\bullet, G)$

- $f(G) = \# \text{edges} = \text{ind}(\text{edge}, G) / 2$

- $f(G) = \# 2\text{-matchings} =$

$$\left[\text{ind}(\text{square with diagonal}, G) \cdot 3 + \text{ind}(\text{square}, G) \cdot 2 + \dots \right] / 2^4$$

⋮

The space of these functions is rich.

$$-f, g \mapsto f+g$$

$$-f, g \mapsto f-g$$

This is because

$$\text{ind}(H_1, G) \cdot \text{ind}(H_2, G) =$$

$$c_1 \text{ind}(H_1 \supseteq H_2, G) + c_2 \text{ind}(H_1 \not\supseteq H_2, G) \pm \dots$$

Call a function additive if

disjoint union.

$$f(G_1 \uplus G_2) = f(G_1) + f(G_2).$$

Theorem: Additive functions only need connected graphs H_i in

$$f(G) = c_1 \text{ind}(H_1, G) + \dots + c_k \text{ind}(H_k, G)$$

Proof: Note that if H is connected $\text{ind}(H, \cdot)$ is additive.

- Suppose $f = \sum c_i \text{ind}(H_i, G)$

- Pick the disconnected H_i with the smallest # of edges.

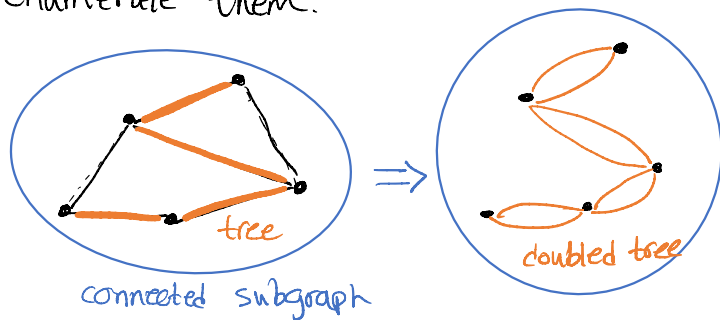


- Then $f(H_i) - f(A) - f(B) = c_i - 0 - 0$

- This means $c_i = 0$ 😊

Key Observation: If H is connected, counting $\text{ind}(H, G)$ can be done in $\text{poly}(n) \Delta^{O(|H|)}$ time.

Proof: There are $n \cdot \Delta^{O(k)}$ many connected induced subgraphs & we can efficiently enumerate them.



The doubled tree is Eulerian: \exists tour of length $2(k-1)$.

\Rightarrow conn. ind subgraphs \subseteq subgraphs induced by vertices of length $2(k-1)$ walks.

$$\# \leq n \cdot \Delta^{2(k-1)} = n \cdot \Delta^{O(k)}$$

Thm: Additive $f = \sum c_i \text{ind}(H_i; G)$ with $k = \max |H_i|$. Naive ALG computes f on G of size $\leq k$.

$\Rightarrow \exists \text{ALG}'$ for $f(G)$. runtime = $n \cdot \Delta^{O(k)}$.

Proof: We can ignore all H_i not subgraph of G . Enumerate all induced subgraphs H_1, \dots, H_m . Sort from fewest to most #edges. $\leq n \cdot \Delta^{O(k)}$

$$c_1 = f(H_1)$$

$$c_2 = f(H_2) - c_1 \text{ind}(H_1, H_2)$$

$$c_3 = f(H_3) - c_1 \text{ind}(H_1, H_3) - c_2 \text{ind}(H_2, H_3)$$

\vdots

Once we know all c_i , we simply compute $\text{ind}(H_i; G)$ and take

$$f(G) = c_1 \text{ind}(H_1; G) + \dots + c_m \text{ind}(H_m; G).$$

How to use for # k -matchings?
↑ not additive

Key Idea: The matching poly is multiplicative.

$$m_k(G_1 + G_2) =$$

$$m_0(G_1)m_k(G_2) + m_1(G_1)m_{k-1}(G_2) + \dots + m_k(G_1)m_0(G_2)$$

$$\Rightarrow P_{G_1+G_2}(z) = P_{G_1}(z) \cdot P_{G_2}(z)$$

So root moments are additive:

$$G \mapsto \lambda_1^\alpha + \dots + \lambda_n^\alpha \quad \text{with } \{\lambda_i\} = \text{roots} \\ \text{for any fixed } \alpha.$$

Newton's Identities: Moments $\alpha=0, -1, \dots, -k$ are polynomials of $p^{(0)}(0), \dots, p^{(k)}(0)$ and vice versa.

$$\sum \lambda_i^0 = n$$

$$\sum \lambda_i^{-1} = \frac{-p^{(1)}(0)}{p^{(0)}(0)} = -p^{(1)}(0)$$

$$\sum \lambda_i^{-2} = (\sum \lambda_i^{-1})^2 - 2 \sum_{i < j} \lambda_i \lambda_j = (p^{(1)}(0))^2 - 2p^{(2)}(0)$$

⋮

ALG:

- Compute $\alpha = -k, \dots, 0$ moments of G .
 - * Each only needs \leq size $O(k)$ H ;
 - * Each is additive
- Use reverse Newton identities to get first k coeffs.

For $k \leq \lg(\frac{n}{\epsilon})$ takes time $\text{poly}(n) \cdot \Delta^{\lg(\frac{n}{\epsilon})}$, so FPTAS. 😊

Real-Rootedness & Log-Concavity

We saw p_G has real roots.
 ↳ matching poly

Thm: $m_k^2 \geq m_{k-1} m_{k+1}$ ← we needed this before, remember?

Proof: p real-rooted \Rightarrow $\left\{ \begin{array}{l} p' \text{ real-rooted} \leftarrow \text{mean-value} \\ z^d p(\frac{1}{z}) \text{ real-rooted} \leftarrow \begin{array}{l} \text{degree} \\ \text{roots inverted} \end{array} \end{array} \right.$

$$p \Rightarrow q := p^{(k-1)} \Rightarrow r = z^d q(\frac{1}{z}) \Rightarrow s = r^{(d-2)} = a + bz + cz^2$$

$$a = m_{k-1} \cdot \frac{(k-1)!}{z} \cdot (d-2)!$$

$$b = m_k \cdot k! \cdot (d-1)!$$

$$c = m_{k+1} \cdot (k-1)! \cdot d! / z$$

$$b^2 \geq 4ac \Rightarrow$$

$$m_k^2 \geq m_{k-1} \cdot m_{k+1} \cdot \frac{d}{d-1} \cdot \frac{k+1}{k} \geq 1 \quad \square$$

Remark: One can see this is proving if $c_0 + c_1 z + \dots + c_n z^n$ is real-rooted, then $\frac{c_0}{\binom{n}{0}}, \frac{c_1}{\binom{n}{1}}, \dots, \frac{c_n}{\binom{n}{n}}$ is log-concave.

Remark: The reverse is false.

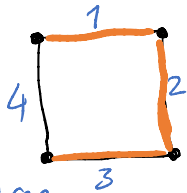
We now study another real-rooted poly.
 ↳ this time multivariate

Real-rootedness is the "dream" in counting & sampling.

Spanning Tree Polynomial

$$P_G(z_1, z_2, z_3) =$$

$$z_1 z_2 z_3 + z_2 z_3 z_4 + z_3 z_4 z_1 + z_4 z_1 z_2$$



each term a spanning tree

- P_G is homogeneous of $\deg = n-1$

- It has m variables

Thm: $P_G = \det(z_1 L_1 + \dots + z_m L_m)$ where

L_i is the Laplacian of edge i with row/col n removed.

Proof: This is the matrix-tree thm.
Think of z_i as an integer counting parallel edges.

□

More generally look at

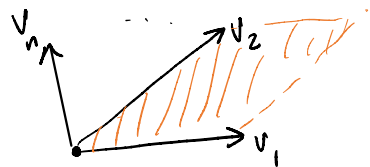
$$p := \det(z_1 A_1 + \dots + z_n A_n)$$

where $A_i \in \mathbb{R}^{n \times n}$. These define for rank-1 A_i :

determinantal point processes (DPPs).

↳ technically a special case of DPPs.

$$P = \sum_S M(S) \prod_{i \in S} z_i$$



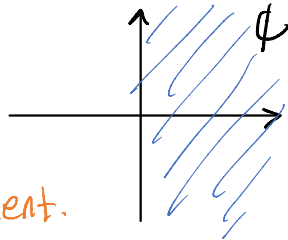
$$A_i = v_i v_i^T$$

$$v_i \in \mathbb{R}^k$$

$$M(S) \propto \text{vol}(\{v_i\}_{i \in S})^2 \text{ for } |S| = k$$

Thm: Whenever $\text{Re}(z_i) > 0$ we have

$$\det(\sum z_i A_i) \neq 0$$



Note: Any half-plane equivalent.

We will show a standard Markov chain called **down-up walk** mixes rapidly for DPPs & half-plane-stable dists.

High Dimensional Expanders (HDX)

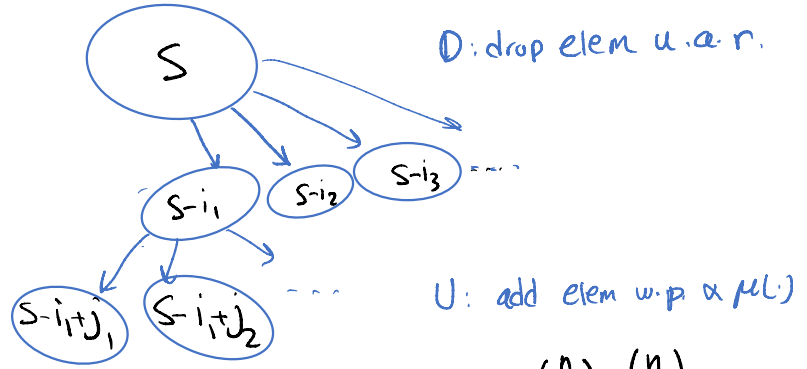
We will study these in detail, but for now a distribution μ on $\binom{[n]}{k}$.

↑ think weighted hypergraph

- Spanning trees: $n = \# \text{edges in } G$
 $k = \# \text{verts} - 1 \text{ in } G$

- Noise operator $D \in \mathbb{R}^{\binom{[n]}{k} \times \binom{[n]}{k-1}}$
 ↓ down $D(S; T) = \begin{cases} 0 & \text{if } T \notin S \\ \frac{1}{k} & \text{if } T \subset S \end{cases}$

- We call the time-reversal D^0 the **up operator** U .
- Down-up walk: $DD^0 = DU$.



- More generally $D_{k \rightarrow \ell} \in \mathbb{R}^{\binom{[n]}{k} \times \binom{[n]}{\ell}}$ maps $S \in \binom{[n]}{k}$ to unif. random $T \in \binom{[n]}{\ell}$.

- We call $D_{k \rightarrow \ell}^0$ alternatively $U_{\ell \rightarrow k}$ ← μ -specific

Inf. Def. μ is HDX when $D_{k \rightarrow 1}$ contracts χ^2 -divergence.

Plan: $\mu =$ DPPs / spanning trees

① $P_\mu(z_1, \dots, z_n) \neq 0$ for $\text{Re}(z_i) > 0$.

② Show μ is an HDX.

③ Conclude fast mixing of DV.

Thm: For any $p := \det(\sum z_i A_i)$ with $A_i \in \mathcal{G}_0$ we have $p \neq 0$ for $\text{Re}(z_i) > 0$.

Proof: We take $A_j \in \mathcal{G}_0$ and take limits.

Assume $z_j = a_j + i \cdot b_j$. Then

$$\sum z_i A_i = \underbrace{\left(\sum a_j A_j\right)}_A + i \underbrace{\left(\sum b_j A_j\right)}_B$$

A is symmetric PSD.

$$\det(A + iB) = \det(A) \cdot \det\left(I + iA^{-\frac{1}{2}}BA^{-\frac{1}{2}}\right)$$

$$= i^k \det(A) \det\left(A^{-\frac{1}{2}}BA^{-\frac{1}{2}} - iI\right)$$

For this to be zero i has to be eigenvalue of $\underbrace{A^{-\frac{1}{2}}BA^{-\frac{1}{2}}}_{\text{Symmetric}}$. But symmetric matrices have real eigs.

□

For Fun Corollary:

Let $a_k = \#$ s. trees with $\deg(v) = k$.

Then a_k is k -concave:

$$a_k^2 \geq a_{k-1} \cdot a_{k+1}$$

Proof: Plug $z_e \leftarrow z$ for $e \sim v$ and $z_e \leftarrow 1$ for $e \not\sim v$. We get real-rooted poly.

Any $z \notin \mathbb{R}_{\leq 0}$ lies in a half-plane with 1.

